



Computational Intelligence & Machine Learning

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Dipartimento di Informatica
Università di Pisa - Italy

Neural Modeling and Computational Neuroscience

Claudio Gallicchio

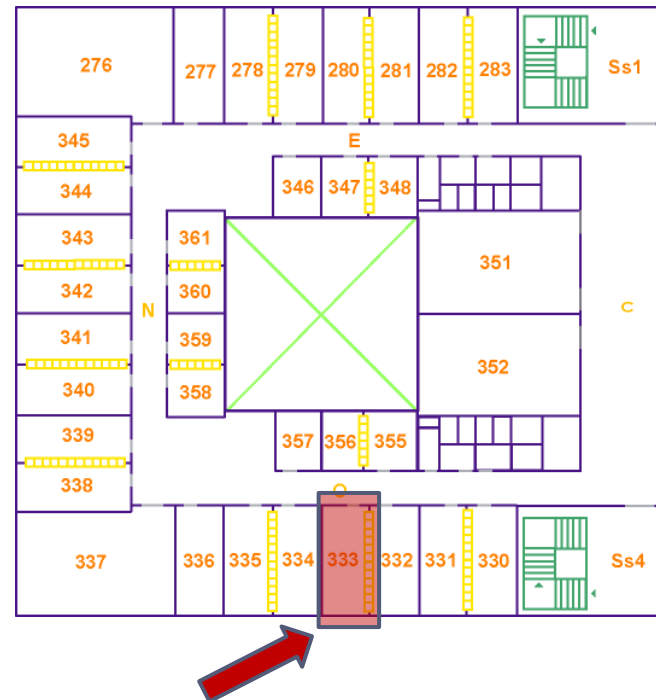
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CNS mailing list

- ▶ Please, send asap to Prof. Alessio Micheli (micheli@di.unipi.it) an email:
 - ▶ Subject: [CNS-2017] student
 - ▶ Corpus (email text):
 - ▶ Name Surname
 - ▶ Master degree programme (Bionics eng. or Computer Science?)
 - ▶ Any note you find useful for us

Thank you.

Neuroscience modeling

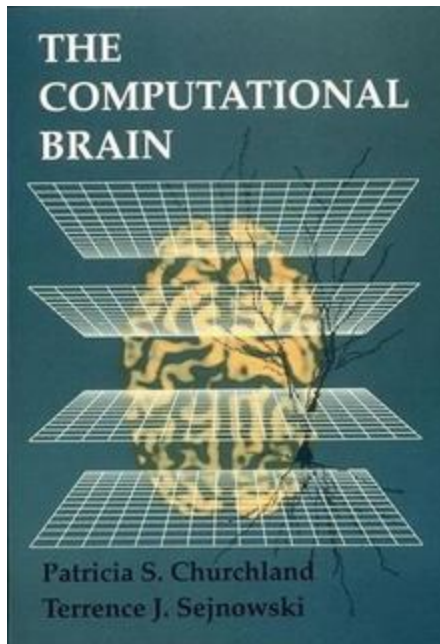
- ▶ Introduction to basic aspects of brain computation
- ▶ Introduction to neurophysiology
- ▶ Neural modeling:
 - ▶ Elements of neuronal dynamics
 - ▶ Elementary neuron models
 - ▶ Neuronal Coding
 - ▶ Biologically detailed models:
 - the Hodgkin-Huxley Model
 - ▶ Spiking neuron models, spiking neural networks
 - ▶ Izhikevich Model
- ▶ Introduction to Reservoir Computing and Liquid State Machines
- ▶ Introduction to glia and astrocyte cells, the role of astrocytes in a computational brain, modeling neuron-astrocyte interaction, neuron-astrocyte networks,
- ▶ The role of computational neuroscience in neuro-biology and robotics applications.

Neuroscience modeling

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References

P. Churchland, T.J. Sejnowski. The computational brain. MIT press, 1992.

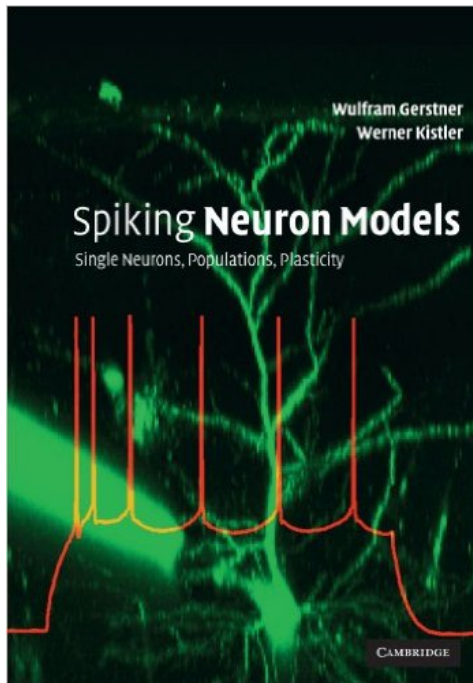


Chapters 1, 2

References

W. Gerstner and W.M. Kistler, Spiking Neuron Models: Single Neurons, Population, Plasticity. Cambridge Univ. Press, 2002

on-line at: <http://lcn.epfl.ch/~gerstner/SPNM/SPNM.html>

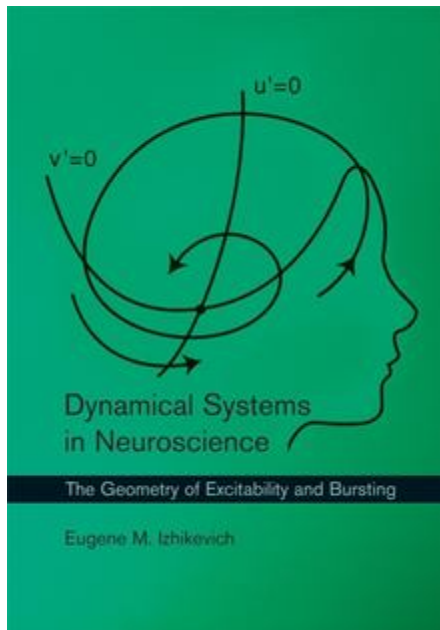


Chap. 1

Chap. 2 – Sect. 2.1

References

E.M. Izhikevich, Dynamical Systems in Neuroscience: The Geometry of Excitability and Bursting. The MIT press, 2007



Sections 1.1, 2.1

The Computational Brain and Neurophysiology

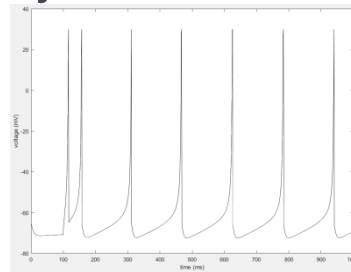
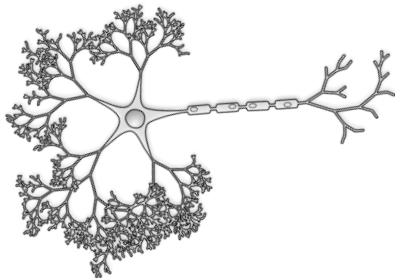
Computational Neuroscience

► Aim

- Discover and the properties that characterize the mechanisms of data processing that take place in the brain.
- Study how networks of neurons can produce complex effects, such as vision, learning, memory,...

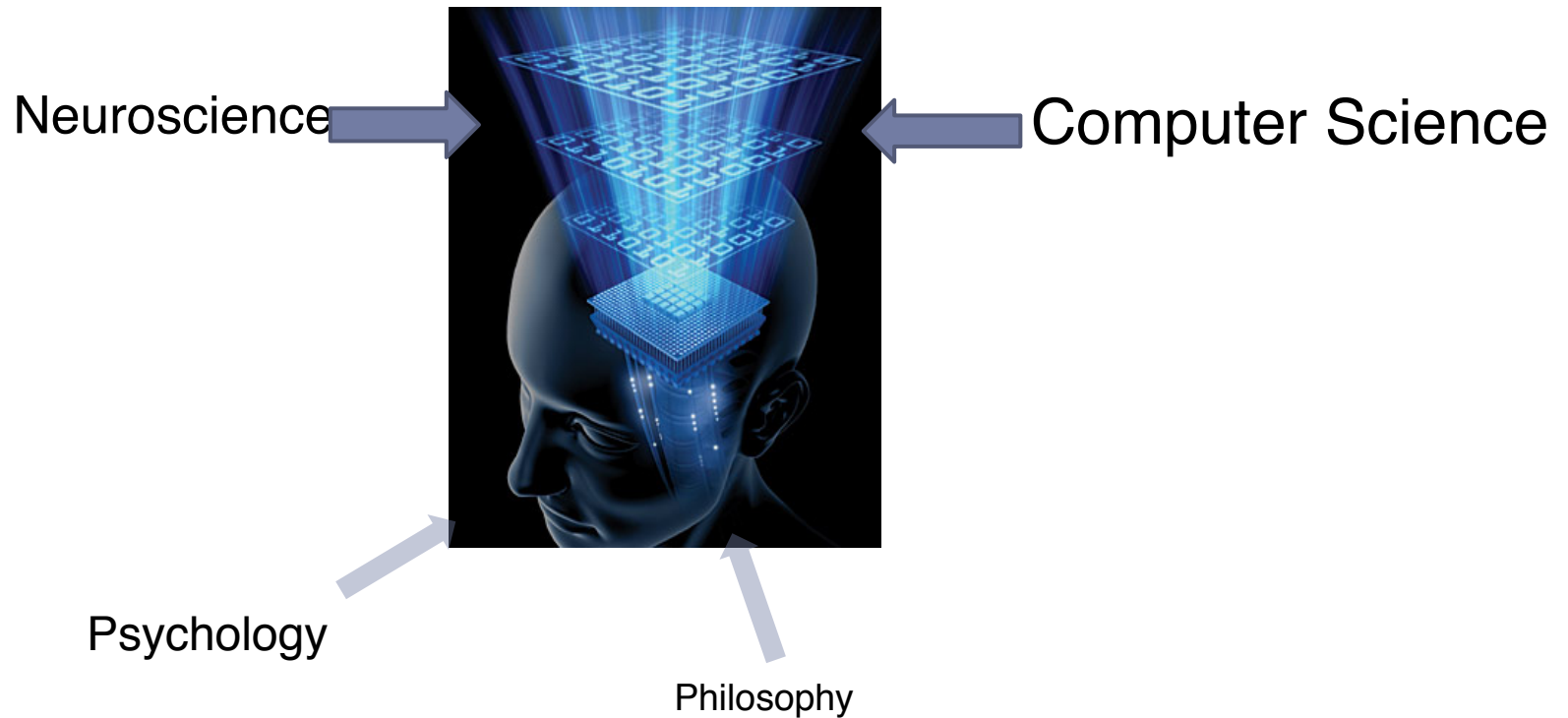
► Focus on neurons

- Brains are aggregations of neurons, cells with the peculiar ability to communicate by means of voltage propagation



Computational Neuroscience

Interdisciplinary subject



Design of Neural Networks/Interdisciplinarity

Neurobiological Analogy

- ▶ From neurobiological point of view:
 - ▶ look at Artificial Neural Networks as a research tool to interpret neurobiological phenomena
- ▶ From a Machine Learning point of view:
 - ▶ look at neurobiology for new ideas to solve problems
- ▶ Aim
 - ▶ Study biologically plausible mathematical models able to simulate neural dynamics

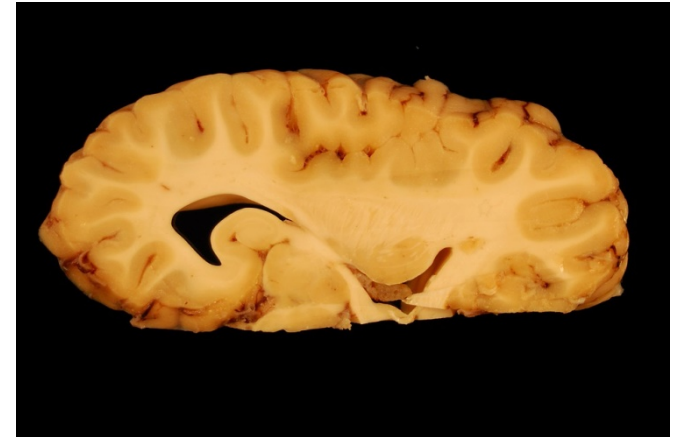
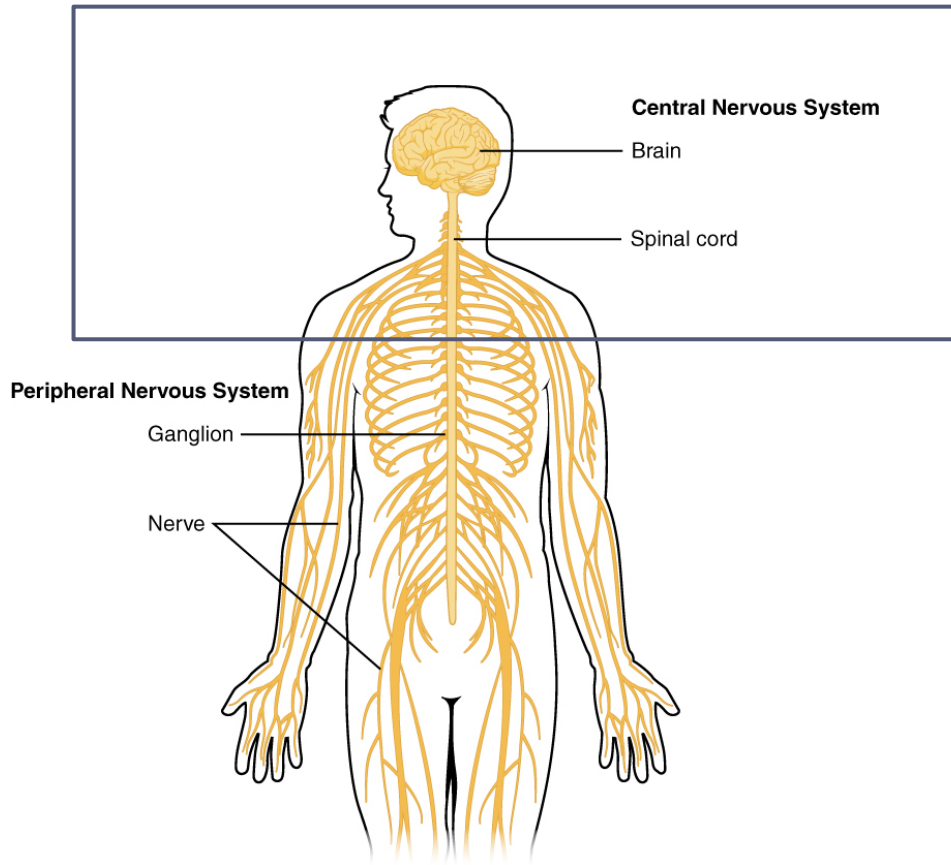
The Computational Brain

- ▶ The brain itself can be viewed as a computer
 - ▶ Organic constitution, complex, non-linear, parallel data processing
 - ▶ A collection of highly specialized interconnected computational sub-systems
 - ▶ Plasticity allows to adapt the nervous system to its environment
 - ▶ Not only a cognitive device:
needs to cope with thermoregulation, growth, reproduction, respiration, regulation of hunger and thirst, sleep-awake control, etc.
 - ▶ Limitations and constraints:
time (computation needs to be fast!), space, energy consumption, etc.

The Computational Brain

- ▶ The brain itself can be viewed as a computer
 - ▶ Organic constitution, complex, non-linear, parallel data processing
 - ▶ **The “living” proof that neural networks are effective**
 - ▶ A collection of highly specialized interconnected computational sub-systems
 - ▶ Plasticity allows to adapt the nervous system to its environment
 - ▶ Not only a cognitive device:
needs to cope with thermoregulation, growth, reproduction, respiration, regulation of hunger and thirst, sleep-awake control, etc.
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Central Nervous System



Gray Matter

- ▶ Neurons' body cells

White Matter

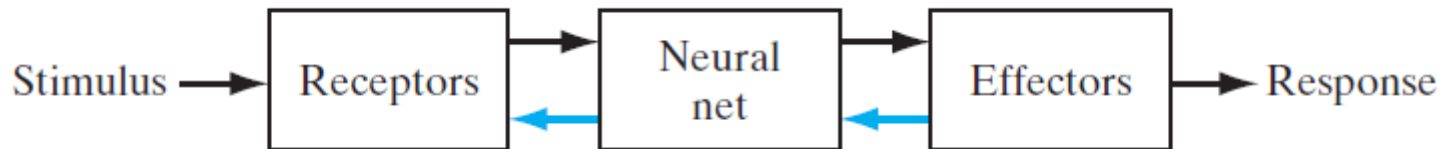
- ▶ Neurons' axons

Cerebral cortex

- ▶ Outer layer of the neural tissue in the brain

Model of the Central Nervous System

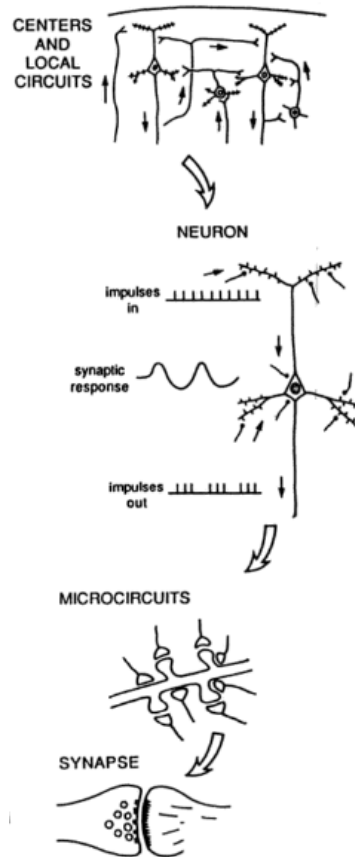
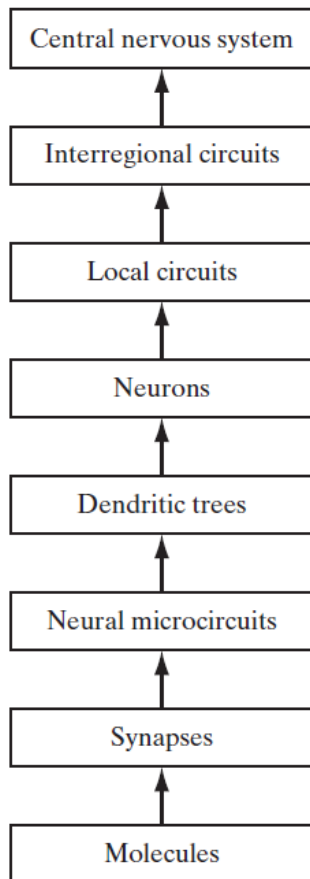
- ▶ Brain/CNS – Neural Net
 - ▶ Continually receives and processes information
- ▶ Receptors/Effectors – PNS
 - ▶ Converts external stimuli into electrical pulses
 - ▶ Convert electrical pulses into discernible responses



- ▶ Feed-forward / Feedback transmission of the information

Basic Facts on the Brain

Hierarchical Organization



Exploit Geometric properties in the elaboration: spatial proximity allows to efficiently organize the elaboration of the information

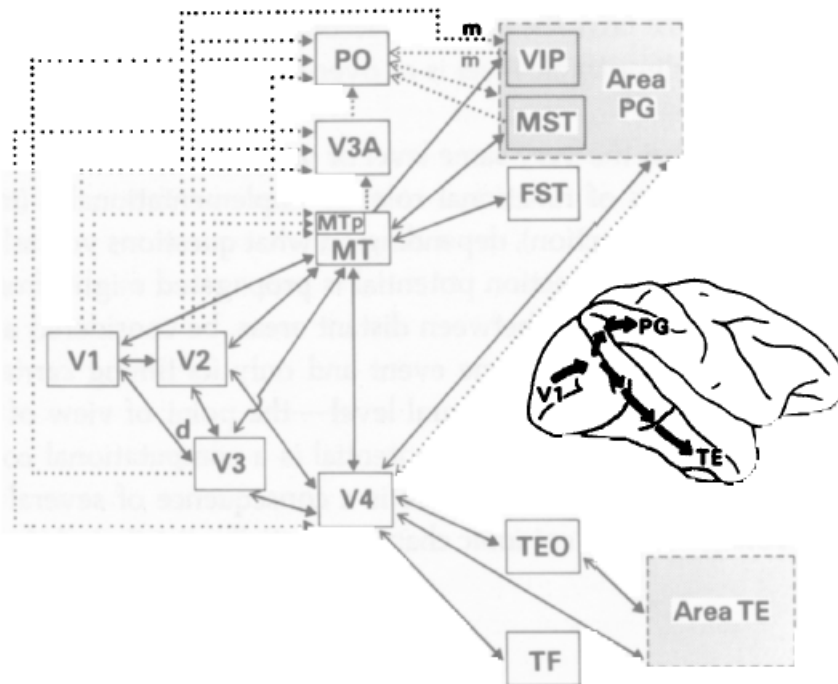
Hierarchical Processing

- ▶ Layered Organization
- ▶ From an anatomical point of view:
 - ▶ The higher the distance from the sensorial input, the higher the abstract level of processing of information

Basic Facts on the Brain

Feedback connections

- ▶ Hierarchical processing with feedback
 - ▶ Reciprocal connections among different areas

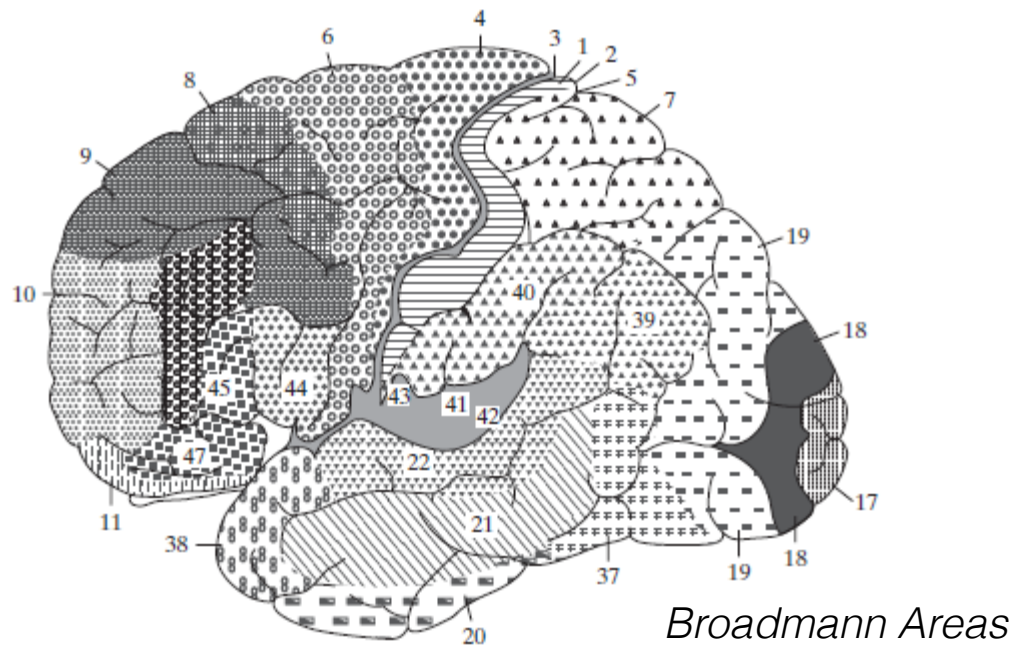


Reciprocal connections among some of the visual cortex areas

Basic Facts on the Brain

Specialization of Functions

- ▶ Different regions of the nervous system are specialized to different functions



Basic Facts on the Brain

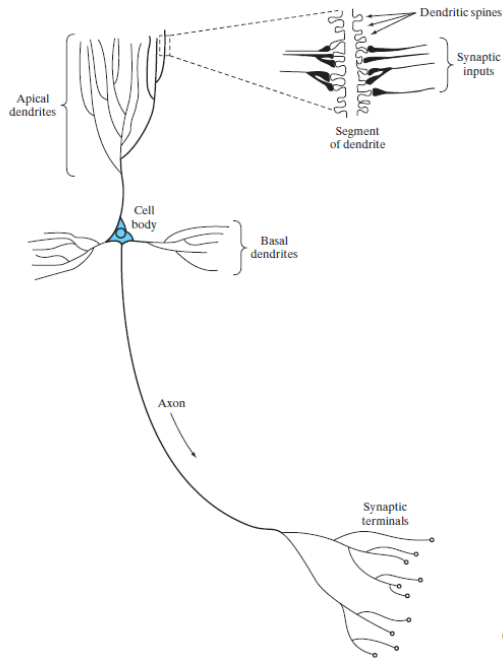
► Numbers

- 10^{12} neurons in a human nervous system
- 10^{15} synapses
- In a mm^3 of cortical tissue:
 - 10^5 neurons and 10^9 synapses (≈ 1 synapse/ μm^3)
- Each cortical neuron is connected to 3% of the neurons in the surrounding mm^3

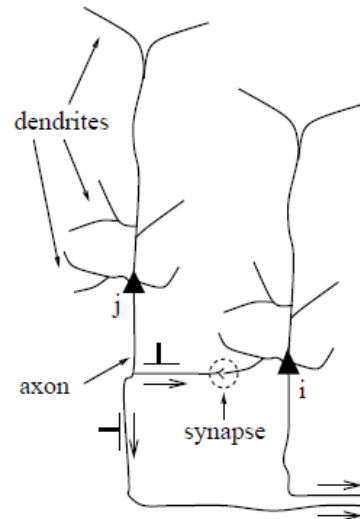


Neural Modeling: Basics

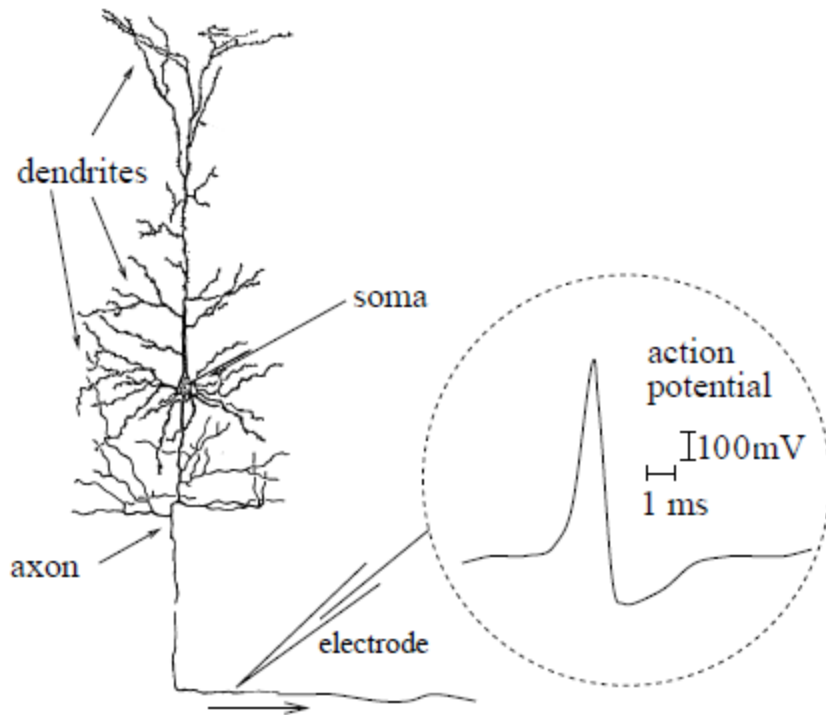
The Ideal Spiking Neuron



- ▶ Three functionally distinct parts:
 - ▶ Dendrites: input devices
 - ▶ Soma: central processing unit
 - ▶ Axon: output device
- ▶ Synapse
 - ▶ Junction between a pre-synaptic neuron and a post-synaptic neuron

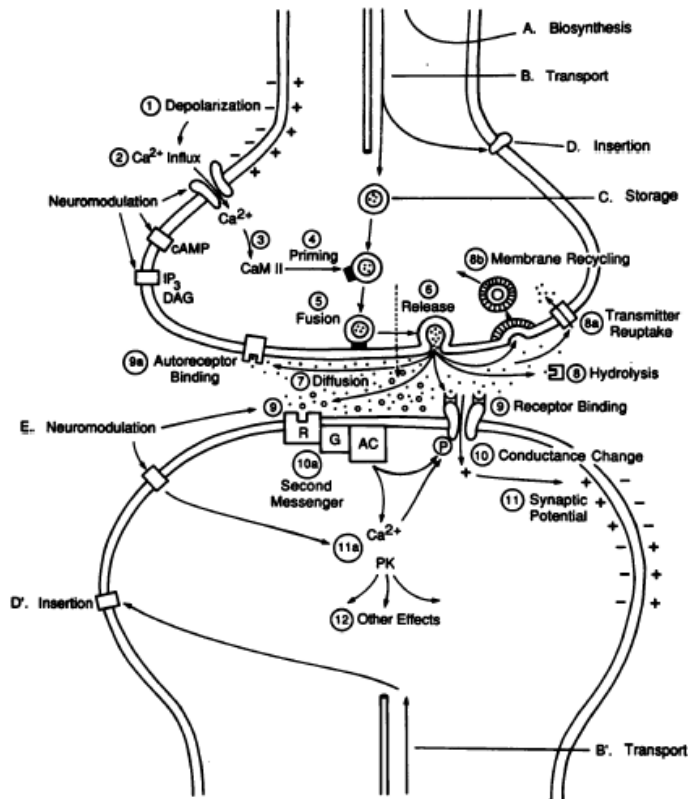


Action Potentials or Spikes



- ▶ **Spikes**: elementary units of neuronal signal transmission
- ▶ **Electrical pulses**:
 - ▶ 100 mV of amplitude
 - ▶ 1-2 ms of duration
- ▶ **Spike train**: chain of spikes emitted by a single neuron
- ▶ **Absolute refractory period**
 - ▶ Minimum distance between two spikes

Synapses



Contact axon – dendrite

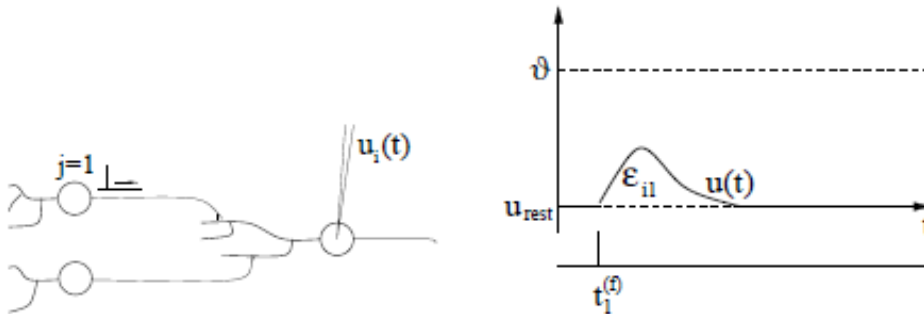
Chemical synapse:

- ▶ A presynaptic action potential triggers the release of neurotransmitters
- ▶ The neurotransmitters are detected by the postsynaptic cell membrane
- ▶ The permeability of the postsynaptic membrane to ions changes, leading to a change in **membrane potential**
- ▶ **Post Synaptic Potential (PSP):** the voltage response of the postsynaptic neuron to a presynaptic spike

Neuronal Dynamics

▶ Membrane potential $u(t)$

- ▶ Potential difference between the interior and the exterior of the cell
- ▶ Constant value at rest $u(t) = u_{rest} \approx -65mV$



- ▶ At $t = 0$ neuron j fires

- ▶ PSP induced in neuron i

$$PSP_{ij} = \epsilon_{ij}(t) = u_i(t) - u_{rest}$$

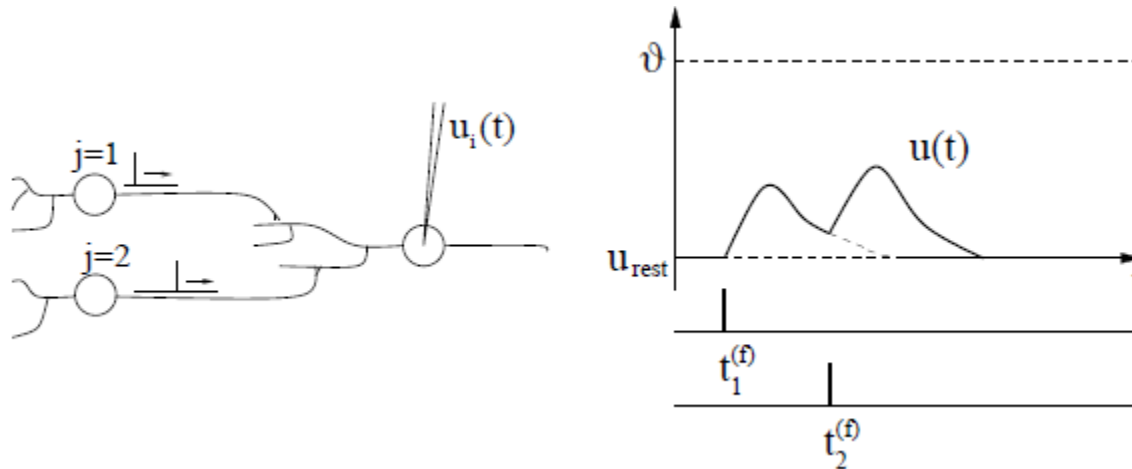
> 0 Excitatory PSP (EPSP)

depolarization

< 0 Inhibitory PSP (IPSP)

hyperpolarization

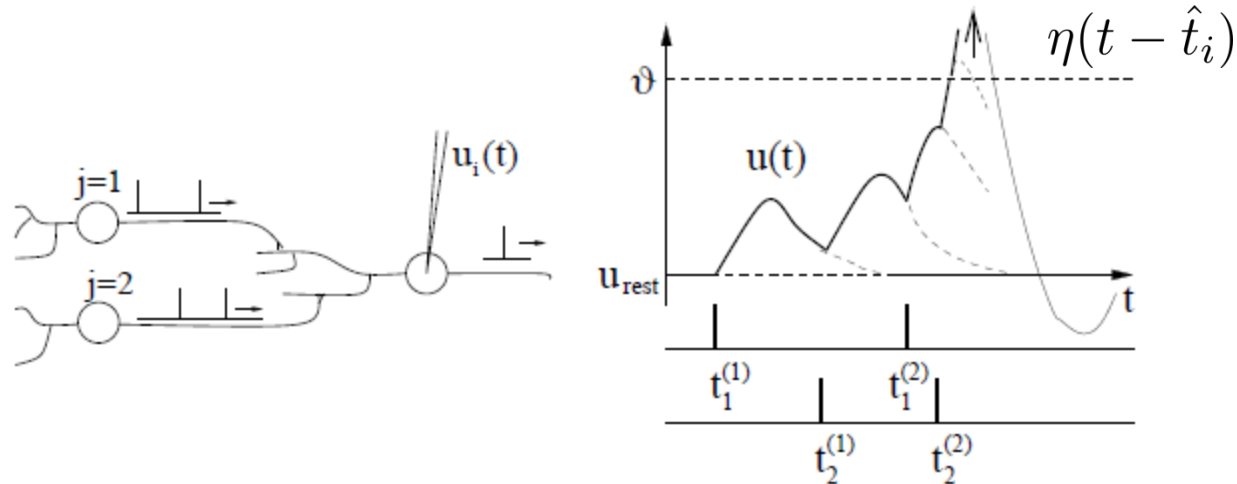
Firing Threshold and Action Potential



$$u_i(t) = \sum_j \sum_f \epsilon_{ij}(t - t_j^{(f)}) + u_{rest}$$

When there are only a few presynaptic spikes the membrane potential can be approximated by a linear combination of the individual PSP

Firing Threshold and Action Potential



When the membrane potential exceeds a threshold the dynamics changes:

- ▶ **spike** or action potential:
sudden depolarization (100 mV excursion) of the membrane potential
- ▶ **spike-afterpotential**:
after the spike there is a phase of hyperpolarization below the resting value

$$\hat{t}_i = \{t_i^{(f)} | t > t_i^{(f)}\} \quad \text{time of last spike of neuron } i$$

Spike Response Model

$$u_i(t) = \underbrace{\eta(t - \hat{t}_i)}_{\text{models the spike and the spike-afterpotential}} + \underbrace{\sum_j \sum_f \epsilon_{ij}(t - t_j^{(f)})}_{\text{PSPs}} + \underbrace{u_{rest}}_{\text{resting potential}}$$

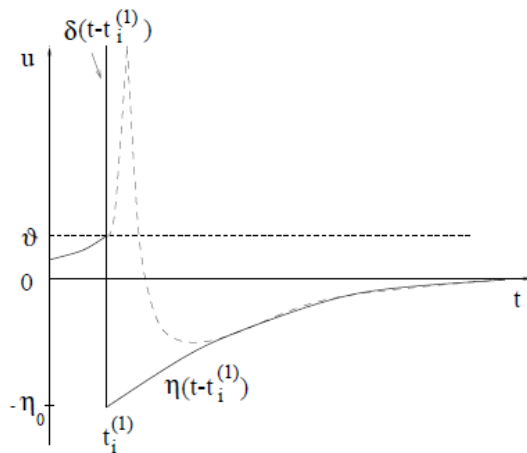
models the spike and the spike-afterpotential

PSPs

resting potential

If the membrane potential reaches the threshold from below then fire!

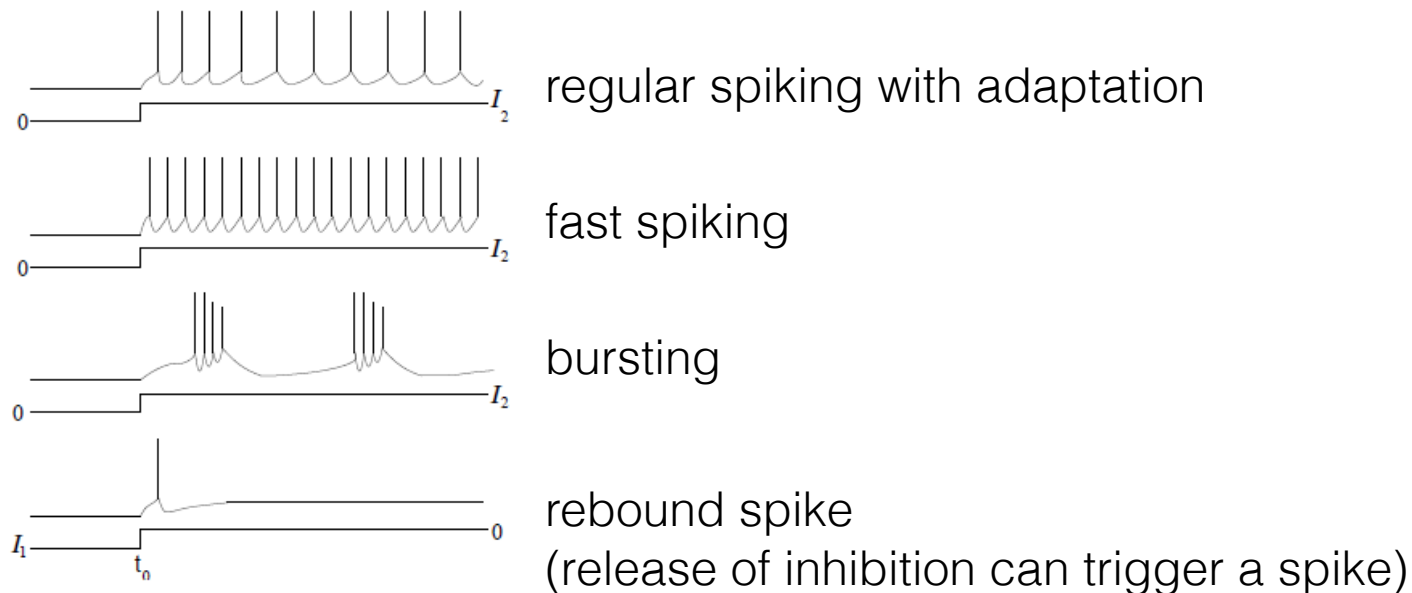
$$u_i(t) = \vartheta \text{ and } \frac{du_i(t)}{dt} > 0 \Rightarrow t_i^{(f)} = t$$



$$\eta(t - t_i^{(f)}) = \begin{cases} 1/\Delta t & \text{for } 0 < t - t_i^{(f)} < \Delta t \\ -\eta_0 \exp\left(-\frac{t - t_i^{(f)}}{\tau}\right) & \text{for } \Delta t < t - t_i^{(f)} \end{cases}$$

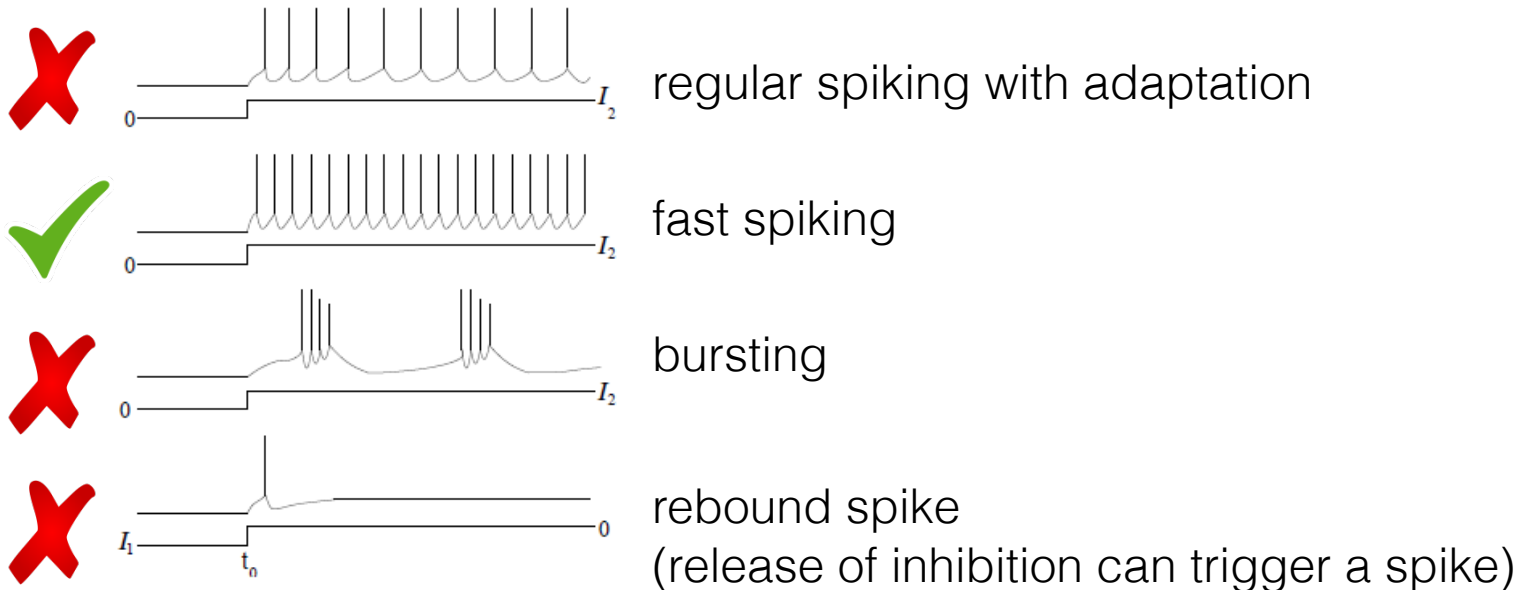
Limitations of the Spike Response Model

- ▶ Highly simplified model
 - ▶ PSP have always the same shape
 - ▶ Dynamics of the neuron depends only on the last firing time
- ▶ Not able to simulate many dynamical behaviors observed in biological neurons



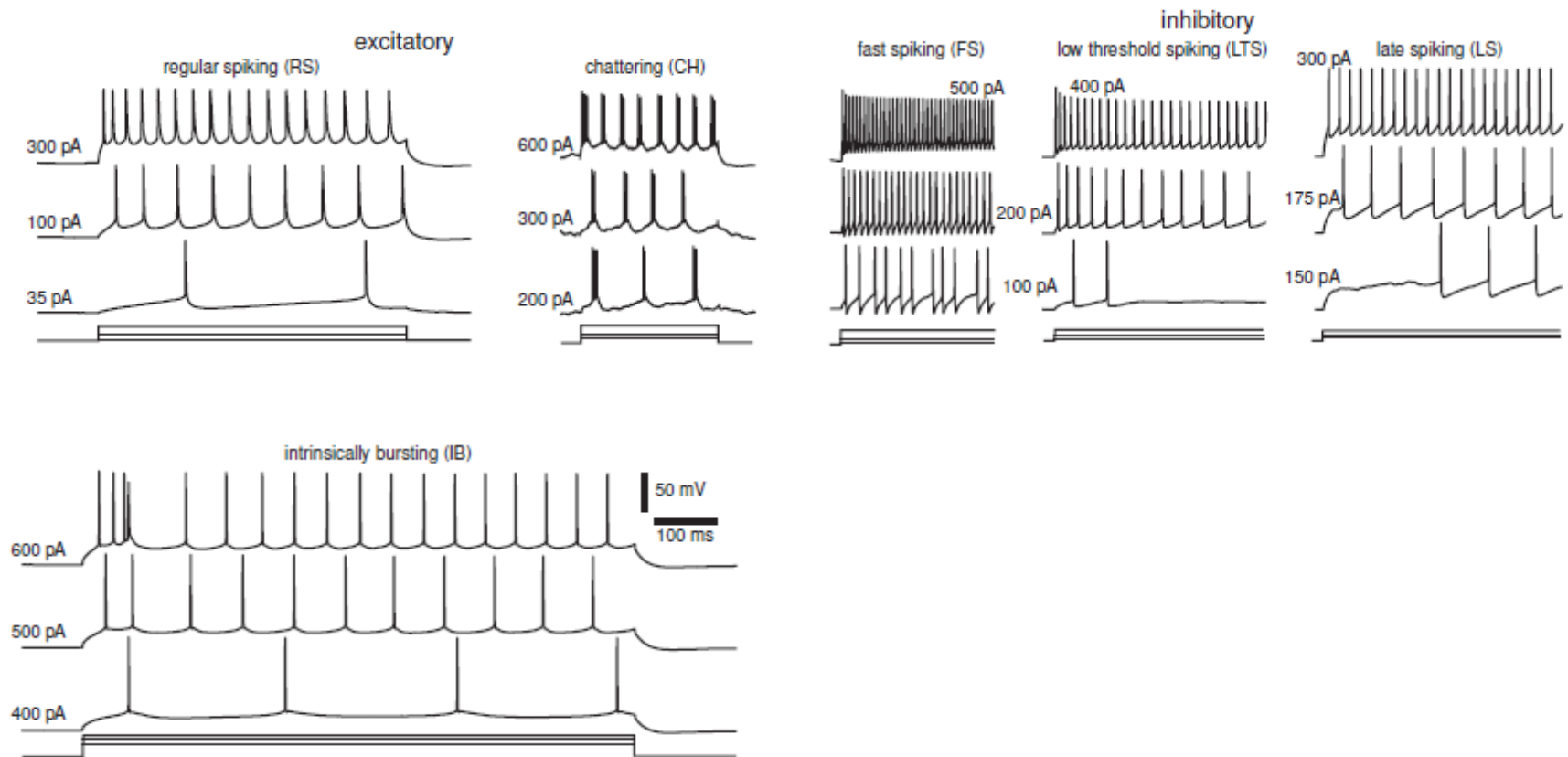
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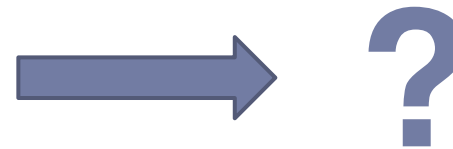
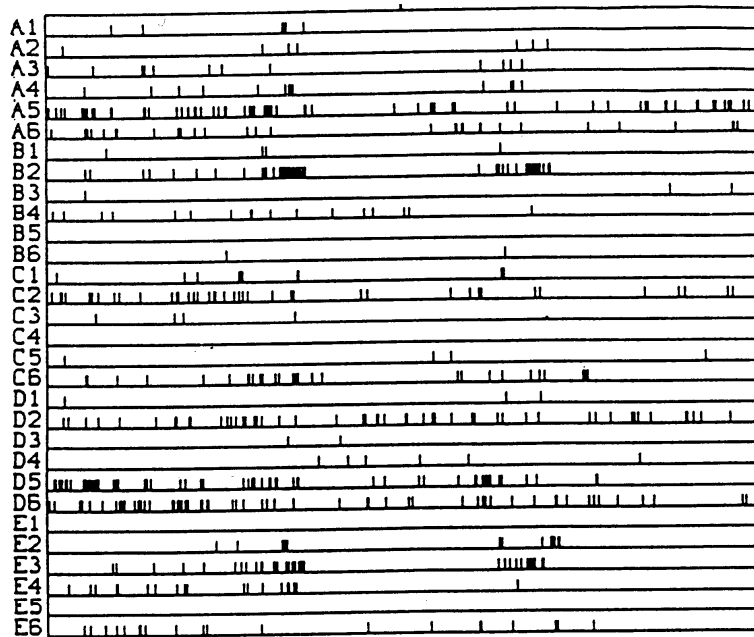
Particular Neural Dynamics in the Neocortex

- ▶ Only 6 fundamental classes of firing patterns



Neural Coding

- ▶ How do neurons communicate?
- ▶ What is the information contained in a spatio-temporal pattern of spikes?



Rate Codes

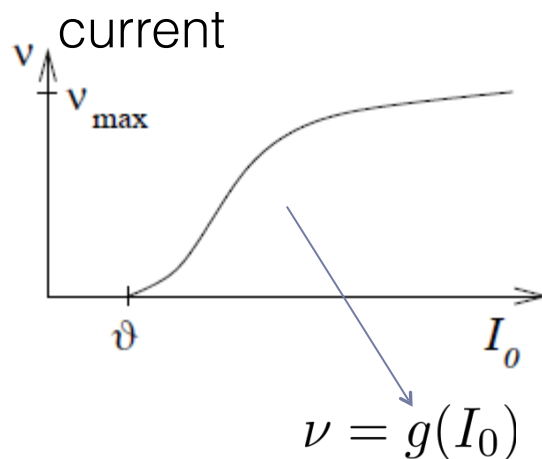
Code expressed by means of firing rate

- ▶ Rate as a spike count – average over time

$$\nu = \frac{n_{sp}(T)}{T}$$

Frequency – Current (FC) curve

- ▶ Relation between the frequency of firing and the applied (input)



transfer function of the neuron

Cons:

- ▶ Unlikely that neurons can wait to perform a temporal average

Pro

- ▶ Spikes are a convenient way to transmit a real value: just two spikes at $1/\nu$ interval would suffice to encode the value ν

Rate Codes

- ▶ Rate as a **spike density** – average over K runs

$$\rho(t) = \frac{1}{\Delta t} \frac{n_K(t; t + \Delta t)}{K}$$

- ▶ Rate as a **population activity** – average over N neurons

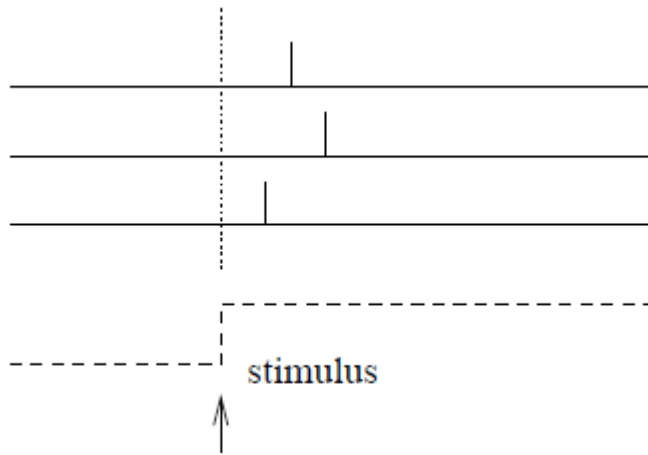
$$A(t) = \frac{1}{\Delta t} \frac{n_{\text{act}}(t; t + \Delta t)}{N}$$

- ▶ Idealized/not realistic (population of N identical neurons)
- ▶ May vary rapidly and reflect sudden changes in the stimulus conditions

Spike Codes

Neurobiological evidences say that spiking time has a role

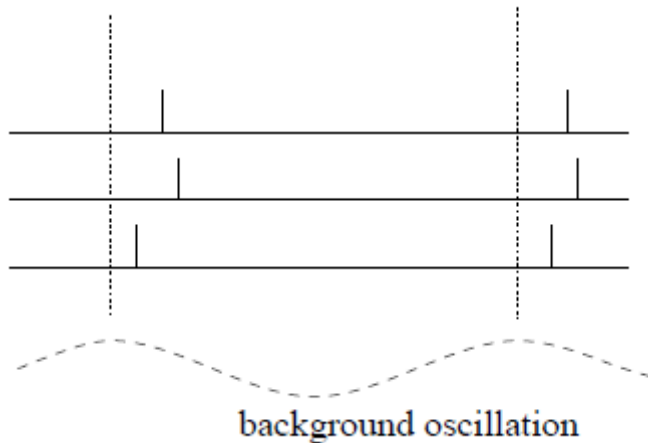
- ▶ Time to first spike



The information is encoded in the temporal distance of the neuron's response to the input

Spike Codes

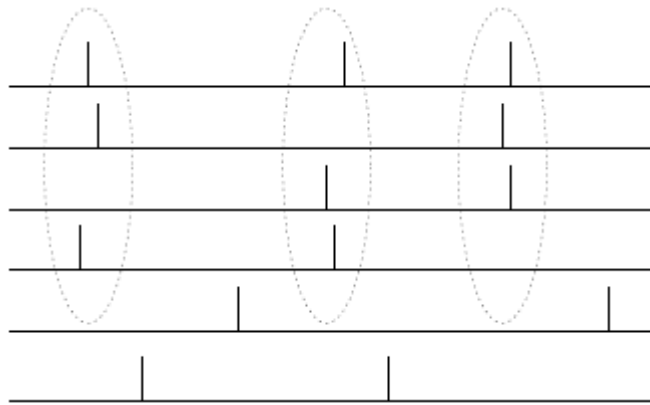
► Phase



The information is encoded in the phase of the spiking time with respect to a background oscillation

Spike Codes

► Synchrony

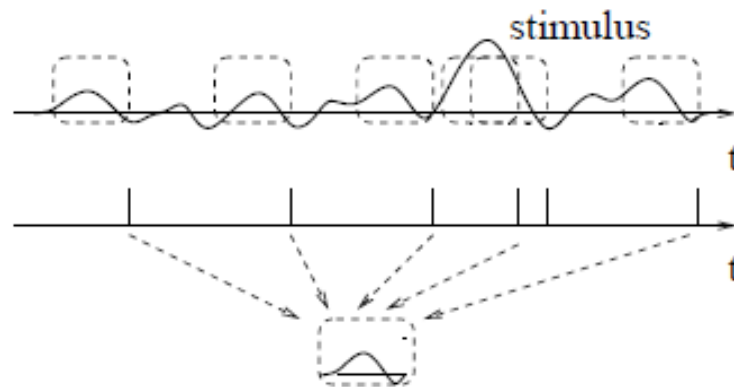


The information is encoded in the pattern of firing synchrony within a population of neurons in response to a stimulus

Spike Codes

► Reverse Correlation

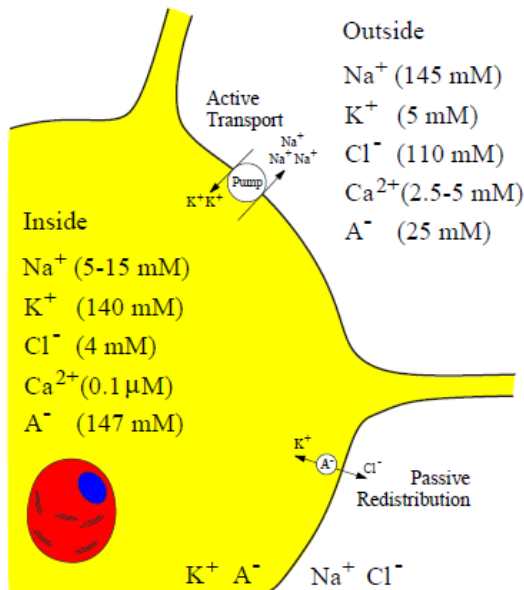
- Reconstruct the time course of the input stimulus that led to a postsynaptic spike
- Average the input under condition of an identical response
spike-triggered average



Detailed Neuron Models

Action Potential and Ion currents

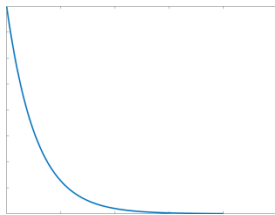
- ▶ From a biophysical perspective changes in the membrane potential $u(t)$ are due to currents of ions that pass through the membrane
- ▶ Main ions that take part into this process
 - ▶ Sodium Na^+ , Potassium K^+ , Calcium Ca^{2+} , Chloride Cl^-



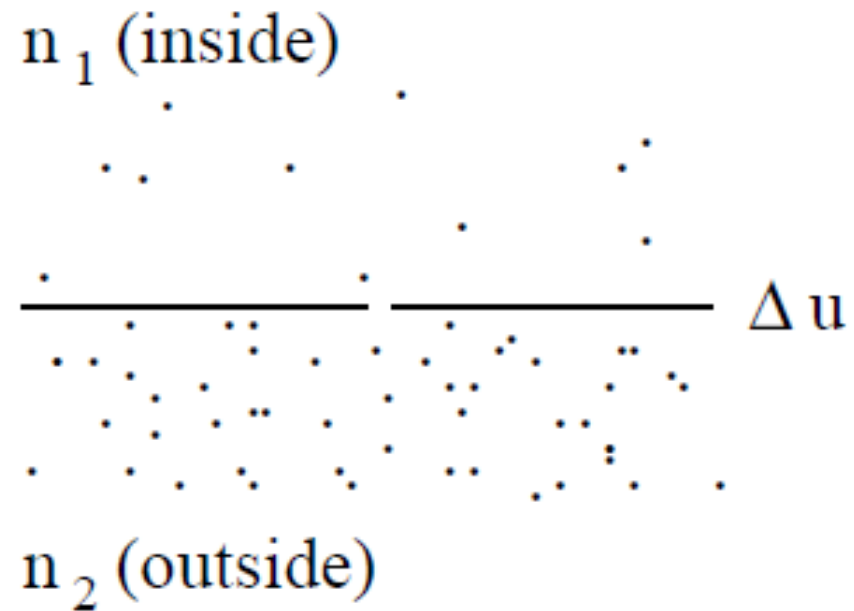
The difference of ions concentration between inside and outside the cell is responsible for the generation of an electrical potential

Nernst Potential

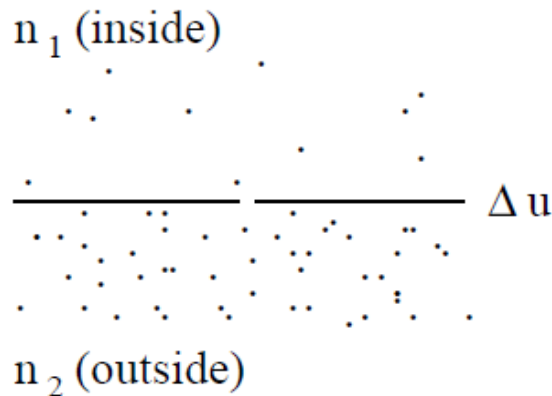
- ▶ The probability that a molecule takes a state of energy E is proportional to $e^{-\frac{E}{kT}}$
- ▶ Given a positive ion with charge q , its energy in position x is $E(x) = qu(x)$
- ▶ The ions density in a region with potential $u(x)$, $n(x)$ is then proportional to $n(x) \propto e^{-\frac{qu(x)}{kT}}$
- ▶ The lower the potential, the higher is the density of positive ions



Nernst Potential



Nernst Potential



- ▶ The ratio between the ions density at two points is

$$\frac{n_1}{n_2} = \frac{n(x_1)}{n(x_2)} = e^{-q \frac{u(x_1) - u(x_2)}{kT}} = e^{-q \frac{\Delta u}{kT}}$$

- ▶ Thus, the concentration difference implies a voltage, called **Nernst potential**

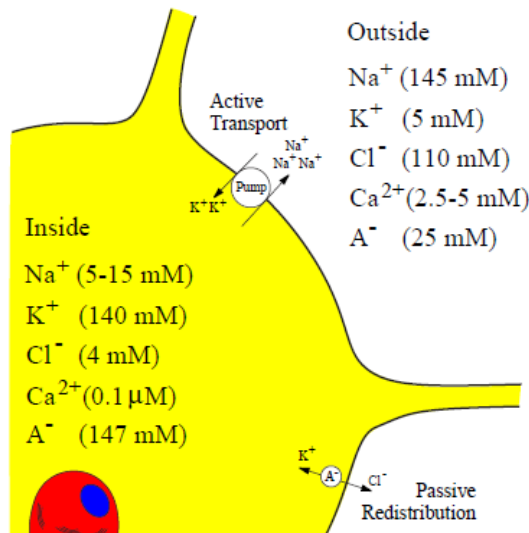
$$\Delta u = \frac{kT}{q} \ln \frac{n_2}{n_1}$$

Reversal Potential

- ▶ The reversal potential of an ion is its Nernst potential

$$E_{[ion]} = \frac{kT}{q_{[ion]}} \ln \frac{n_{out}}{n_{in}}$$

- ▶ If $\Delta u < E_{[ion]} \Rightarrow$ ions flow into the cell
- ▶ If $\Delta u > E_{[ion]} \Rightarrow$ ions flow out of the cell



Equilibrium Potentials

Na^+	$62 \log \frac{145}{5} = 90 \text{ mV}$
	$62 \log \frac{145}{15} = 61 \text{ mV}$
K^+	$62 \log \frac{5}{140} = -90 \text{ mV}$
Cl^-	$-62 \log \frac{110}{4} = -89 \text{ mV}$
Ca^{2+}	$31 \log \frac{2.5}{10^{-4}} = 136 \text{ mV}$
	$31 \log \frac{5}{10^{-4}} = 146 \text{ mV}$

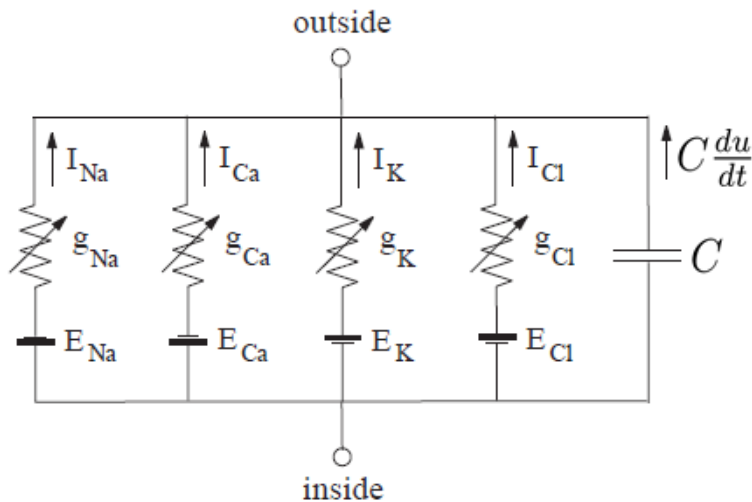
$$E_K < E_{Cl} < u_{rest} < E_{Na} < E_{Ca}$$

-65mV

- ▶ Ion channels: try to equilibrate the concentration of ions, i.e. try to meet the reversal potential
- ▶ Ion pumps: active pumps that balance the flow of ions

Equivalent Circuit

- ▶ Electrical properties of neurons' membranes depicted in terms of the electrical circuit



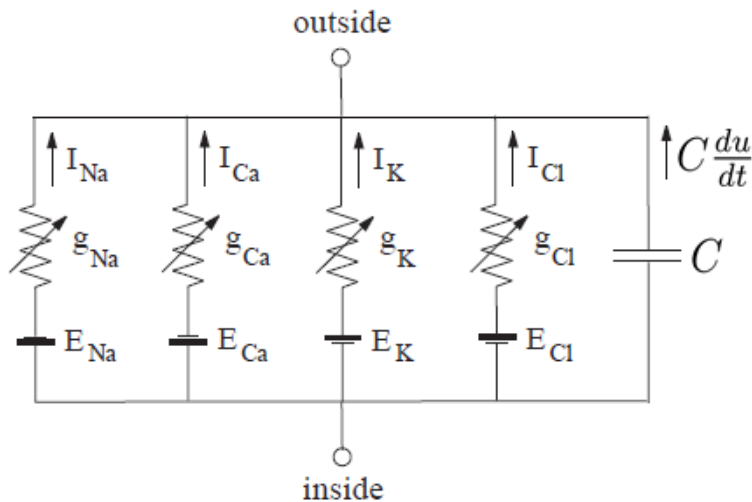
- ▶ Membrane: capacitor
- ▶ Ions' channels: resistors + battery (reversal potentials)

$$I_{[ion]} = g_{[ion]}(u - E_{[ion]})$$

- ▶ What happens if a current I is applied?

Equivalent Circuit

- ▶ Electrical properties of neurons' membranes depicted in terms of the electrical circuit



- ▶ Membrane: capacitor
- ▶ Ions' channels: resistors + battery (reversal potentials)

$$I_{[ion]} = g_{[ion]}(u - E_{[ion]})$$

TO BE CONTINUED

...see you on
Wednesday